Fall 2015
ISU Intramural Rules of Foosball

1. Play best out of 9 balls (first team to 5 goals) for each game. Best 2 out of 3 games wins the match.

2. Coin toss to see who serves first; in subsequent matches, losing team serves first.

3. Serve the ball through the hole anyway you want, but you must touch the ball with a man before you can score.

4. If a ball goes into the goal legally, it is a point, no matter who hit it.

5. After goals, the team scored UPON serves the ball.

6. Ball off the table is given to the last team scored UPON.

7. If the ball stops moving and is unreachable, this is a “Dead Ball” and given to the last team scored UPON.

8. Do not reach into the table while the ball is in play.

9. The ball may only come to rest in one place for a maximum of 10 seconds.

10. NO SPINNING THE RODS!!! Penalty: Ball given to the offended team at the 3-man bar position. If necessary you’re welcome to bring wraps to prevent this.

11. Snake shot is allowed.

12. When the ball is given to the last team scored upon that means they will get to re-serve it.